

Arena Eventing Schedule 2025/26

Sat 18th Oct, Sun 2nd Nov, Sat 22nd Nov, Sat 6th Dec & Sun 11th Jan 26

Class 1 Beginners 40cm – Rider any age, to be suitable mounted – Assistance is permitted for

this class only, please see below for more information

Class 2 Intro 50-60cm - Rider any age, to be suitably mounted

Class 2 will be followed by a 30 minute break to adjust the course. Once adjusted, it will be available for walking. Please <u>do not</u> walk the course whilst it is being adjusted.

Class 3	70cm - Junior – 17 and under
Class 4	70cm – Senior – 18 and over
Class 5	80cm – Junior – as class 3
Class 6	80cm – Senior – as class 4
Class 7	90cm - Rider any age, to be suitably mounted
Class 8	100cm - Rider any age, to be suitably mounted

Entries can be made online at http://www.kennaaridingclub.com/online-entries/ Entries close at 1pm on Friday (or Thursday if running on a Saturday) before each event. No late / text entries will be accepted.

Rules: - Please read rules of entry

You can only enter two classes per horse/pony, and a maximum of 5 rounds per rider. Entry Fee £13.00 per class. Start times will be available on the Kennaa Riding Club facebook page on the Friday (or Thursday if running on a Saturday) evening preceding the event.

Withdrawal / Refunds: A full refund will only happen if you withdraw before close of entries. If withdrawn **after** close of entries, but prior to 12noon the day before the event, you will have the option to carry entries over to the next event. Any withdrawals after 12noon, the day before the event, will result in no refund being given.

<u>Class 1 only</u> - <u>WILL</u> allow assistance inside the ring i.e. to help remember the course, and encouragement, but <u>strictly no</u> leading or chasing horse/pony. Anybody who has someone in the arena to help, will automatically start with 10 penalties, whereas those without assistance will start with zero penalties.

<u>Classes 1 & 2</u> - The course will consist of 5-6 show jumps, followed immediately by a simulated cross country course with 6-7 jumps. The second half of the course will be timed, and there will be NO joker fence.

For these two classes only, a longer whip (up to 70cm) will be allowed, but not a schooling whip.

<u>Class 3 onwards</u> - The course will consist of 7-9 show jumps, followed immediately by a simulated cross country course with 10-12 jumps, finishing with a 'joker' show jump fence that will be set at 10cm higher that the rest of the course. The joker fence is compulsory. The second half of the course will be timed. The usual whip rule / no outside assistance rules will apply.

G23.1: Use of Whip, Spurs & Bits

G23.1.1: Whips: The use of the whip must be for an appropriate reason, at an appropriate time, on the correct area of the horse and with the appropriate level of response.

<u>Appropriate Reason</u>: The whip must only be used as an aid to support the natural aids in encouraging the pony/horse forward, or to help the rider to encourage the pony/ horse in the right direction. For example, it may be used down the shoulder to keep a horse straight on the approach to a fence. It must never be used to vent a rider's temper; any use for such a reason is automatically excessive.

<u>Appropriate Time</u>: As an aid, the appropriate time is when the pony/horse is reluctant to go forward under natural aids i.e. seat and legs. Its use, for instance, after a refusal when a pony/horse has turned away, is excessive. Its use after elimination is excessive.

<u>Right area of the horse:</u> As an aid to go forward the whip may be used down the shoulder or behind the rider's leg. The use of a whip on a pony's/ horse's head or neck is always excessive use.

<u>Appropriate Level of Response:</u> the whip should never be used more than <u>three</u> times during any incident; and if the pony/horse is marked by the whip (skin broken or a welt) its use is excessive. (The rider is expected to know if the pony/horse has sensitive skin and must use the whip accordingly). The arm should never be raised above the shoulder whilst using the whip. The whip should always be carried and used in the backhand (handle pointed upwards) position and never in the forehand position (handle pointed downwards).

<u>Misuse of a whip:</u> If, in the opinion of the judge/official, a whip is misused/overused the rider may face disqualification at the discretion of the judge / official.

Arena Eventing Penalties - PLEASE READ CAREFULLY

	Show	Cross
	Jumping	Country
First Disobedience	4 penalties	20 penalties
Second Disobedience at same fence	8 penalties	40 penalties
Second Disobedience elsewhere on the course	4 penalties	20 penalties
Third Disobedience	Elimination	Elimination
Knockdown of obstacle	4 penalties	10 penalties
Knock down of Joker	6 Penalties	n/a
Fall of Horse	Elimination	Elimination
Fall of rider	Elimination	Elimination
Error of course	Elimination	Elimination
Retaking obstacle already jumped	Elimination	Elimination
Misuse of whip rule	Elimination	Elimination

Results

The winner will be the competitor with the lowest number of penalties. In the event of a tie, the winner will be the one who completes the cross country section in the shortest time. All presentations are mounted! Rosettes to third.

Please remember that for safety arena eventing is about jumping clear in a forward rhythm and not galloping flat out!!!

Dress Code: you must wear a correctly fitting and compliant body protector and hat (with no fixed peak) Hair must be tied up above shoulder length. Cross Country colours are optional. **You will not be able to compete unless these rules are adhered to.**

Points

Points to sixth place, plus one point to every competitor who completes a round. Points will be accrued at every round and the winner with the most points for their class/section will be awarded a prize at the final round. In the event of a tie, the competitor who has taken part in the most rounds will be placed higher. If this still results in a tie, then the competitor with the highest number of wins takes higher placing. Followed by highest number of second placings and third placings and so forth until a winner is found. <u>Competitors must take part in at least three events to qualify for prizes at the end of the series.</u>

**Please note that photographs and video footage will be taken at this event which may be used by Kennaa Riding Club for marketing and publicity on our websites and in social media or in any third party publication. Your registration and presence at the event constitutes your consent to be photographed, filmed, and/or otherwise recorded.

Online entries preferred

Entries can be made online at http://www.kennaaridingclub.com/online-entries/

		Date of even	t		
Name:					
Addres	ss:				
DOB:					
Tel No	Cel No: Em		Ema	il:	
	•	<u>.</u>			
Class	lass Name			Horse/Pony	Fee
				Booking fee	£1.50
				Total	

Please send/deliver entries the Thursday (Or Friday if running on a Sunday) before each event at 1pm to: Kennaa Riding Club, C/o 22 Park Close, Glen Vine, IM4 4HB

NO text entries will be accepted and entries will not be carried over to future events.

Entry Fee: £13.00 per class. Horse/pony and rider combination are to enter no more than 2 classes. And a maximum of 5 rounds per rider, and two rounds per horse/pony. Horse/pony may not enter the same class twice.

Please note that to compete at a Kennaa Riding Club event you must be a fully paid up member of the Club. Membership info is available at the top of the Facebook page.

HEALTH AND SAFETY. The organisers and landowners accept no responsibility for any loss or damage to any person, animal, vehicle or property whatsoever – however caused. Owners/riders enter entirely at their own risk and it is a condition of entry that no liability of any kind attaches itself to the organisers, judges or landowner at the event in any respect whatsoever. I agree to the above statement: